



A KNIGHT TO REMEMBER

Art By TROUBLETRO
Story By MrInternetMan



..AS THAT CAN BE CHANGED
AS WELL.

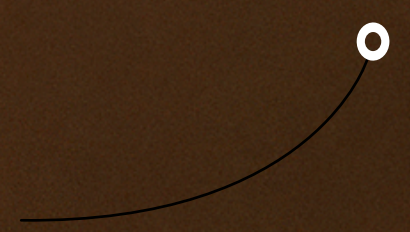



WELL, WHAT DO YOU THINK, MY
VALIANT KNIGHT?

AM I A REFINED ENOUGH
BEAUTY FOR YOU YET?



CERTAINLY I WOULD MAKE QUITE THE STRIKING MAIDEN IN ANY OF THE HIGH COURTS YOU ARE USED TO.



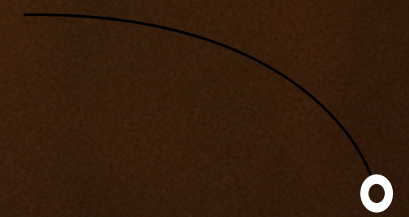
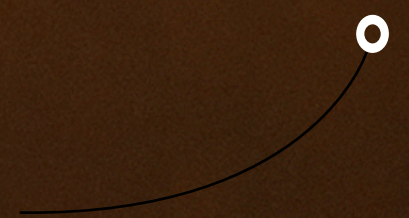


ENOUGH OF THIS!

SPARE ME THESE PALTRY
THEATRICALS AND JUST STATE
YOUR INTENT.



WHY, WHATEVER DO YOU MEAN,
SIR JUSTIN, I AM JUST...



WASTING BOTH OF
OUR TIME.



I HAVE NO INTENT TO SPEND HALF THE NIGHT HERE WATCHING YOU TRY TO PLAY ME FOR THE FOOL.

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JUST REVEAL YOURSELF ALREADY SO WE CAN BE DONE WITH THIS CHARADE.

A cinematic scene with a woman in the foreground and a man in the background. The woman has blonde hair styled up and is looking directly at the camera with a neutral expression. The man is in profile on the left, looking towards the woman. The background is a warm, golden-brown color with bokeh light effects.

MMMM, YOU'RE QUITE THE
IMPATIENT ONE, AREN'T YOU.


TOO BAD. WE COULD HAVE
HAD SOME FUN TOGETHER.



BUT, VERY WELL. IF YOU INSIST ON CUTTING OUR FOREPLAY SHORT, I SHALL INDULGE YOUR REQUEST.

A 3D rendered character with blonde hair and black horns, wearing a large, prominent, reddish-brown breast. She is standing in a dimly lit, ornate room with stone walls and arches. The lighting is warm and yellowish. A speech bubble is positioned to her right.

YOU SHOULD CONSIDER
YOURSELF LUCKY, SIR JUSTIN..

A 3D rendered character with red skin, horns, and large breasts stands in a dimly lit room. The character has a muscular physique and is looking towards the camera. The background features a stone archway and a street lamp. A text box is positioned to the right of the character.

AS VERY FEW ARE LUCKY
ENOUGH TO BEAR WITNESS TO
MY TRUE FORM.